

WIDDZ

SUBATHON VIEWER GUIDE

OFFICIAL TIMER RULES // 16 SEP 2026

VIEWER EDITION

Official timer rules, how time is added, time boosts, Hype Train rewards, Sleep Mode and the AWAITING START launch.

Documentation release: 16 September 2026

AWAITING START

How the Subathon starts

AWAITING START

The stream begins with the timer waiting. The countdown starts automatically when the first real event adds time. Until then, it can stay in AWAITING START.

OFFICIAL TIMER ECONOMY

How time is added

Support	Time added
T1 / Prime	+05:00
T2	+10:00
T3	+25:00
Gift sub	+05:00 each
Bits / paid Blerp Bits	+00:01 per Bit
Tip / donation	+01:00 per \$1
Follow	+00:10
Raid	+01:00 + 00:02 per viewer (up to 200 viewers)
Verified Discord recruit	+01:00 once
Channel Points	+01:00 per user / per day
Opera GX download	+05:00
Doomsday verified install	+06:00

TIME BOOSTS

Hype Train provides 2x eligible timer gains. Multipliers never stack; the live on-screen multiplier is authoritative.

HYPE TRAIN / MANHUNT REWARDS

Push the train. Unlock rewards.

Hype Train level	Reward
LVL 5	ROGUE WHEEL
LVL 10	SHD TECH CACHE
LVL 15	CLASSIFIED
LVL 20	CLASSIFIED

Hype Train rewards are bonus community unlocks. CLASSIFIED rewards are revealed only when the community reaches them.

WHEN WIDDZ IS OFFLINE

Sleep Mode

If Sleep Mode is activated above 06:00:00, the timer keeps counting down until 06:00:00 and then locks. If it is already below six hours, it locks at the current value. Sleep Mode never creates free time. Support received during Sleep still counts and its timer time is banked, then transferred when Widdz returns.

THE ON-SCREEN TIMER IS AUTHORITATIVE

Live announcements and the on-screen timer always win if a technical correction is needed. Duplicate events, fraud, refunds or technical errors may be corrected by the operator.

WHAT VIEWERS NEED TO KNOW

Quick answers

Question	Answer
Does support count while he sleeps?	Yes. It is recorded and the timer portion is banked until Widdz is back.
Can Hype Train stack with another multiplier?	No. Multipliers never stack; the live on-screen multiplier is authoritative.
What happens at Hype Train LVL 5 / 10?	LVL 5 unlocks a Rogue Wheel. LVL 10 unlocks an SHD Tech Cache.
What are the LVL 15 / 20 rewards?	CLASSIFIED. They are revealed only if the community reaches them.
Why can Blerp time appear late?	Paid Blerp Bits can be credited from a verified delayed chat receipt.
Why did the timer not move yet at launch?	Because the run is intentionally waiting for the first accepted time-add.
Does joining Discord always add time?	Only a verified new recruit through the tracked Subathon invite receives the one-time +01:00.
Where are the current goals?	The live milestone rail / goals panel and widdz.tv/subathon are the current public sources.
How often can Channel Points add time?	Once per user per day. Each accepted redeem adds +01:00.
Does a Doomsday install get multiplied?	No. Each verified install adds a fixed +06:00.

CHAT

Useful commands

- !subathon - Subathon info / rules.
- !subathongoals - Current goals/milestones.
- !subathonstats - Live Subathon stats.
- !subathonbadge - Badge progress and status.
- !discord - Community / recruit link.
- !purged - Current Purge-related viewer status/command in the live setup.

WHAT YOU MAY SEE ON SCREEN

Live systems

- Sleep Mode - protects the offline run and applies banked support when Widdz is back.
- Rogue / Manhunt - the engagement system that takes over during Hype Train and tracks the community push.
- Nomad / Promotion Uplink - a special on-stream system tied to a Twitch gifted-sub promotion. Exact operator mechanics may stay classified until used.
- Top Supporter - the lower HUD rotates the leading supporters, with #1 shown most of the time.
- Goals / milestones - unlock content and special Subathon events as the run progresses. Some unlocked goals may be completed after the Subathon.

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SELECTED ONE-LIFE CHALLENGES

Community Revive

Some one-life challenges give the community one last chance to keep the run alive.

ONE LIFE. ONE LAST CHANCE.

WIDDZ IS DOWN

If Widdz dies during a selected one-life challenge, a Revive Window can be triggered. Fill the live ring before time expires to bring him back into the challenge.

WIDDZ IS DOWN

REVIVE WINDOW

Fill the live ring

RING FILLED

CONTINUE

Challenge resumes

COUNTDOWN ENDS

GAME OVER

Challenge ends

Support still counts

Support during the Revive still counts toward the normal Subathon timer and rewards while helping the live Revive attempt.

LIVE SCREEN AUTHORITY

The live Revive screen is authoritative for the current target and countdown.